


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			EBL Convention Card	
OVERCALLS (Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE				
Wide ranging,		Lead	in Partner's Suit		Category i.e. Green	Country: Ireland
2 level overcall sound Vul. New Suit F1	Suit	2nd/4th, MDU, low high even num	High-low Doubleton, MUD			
Ghestem *Note 1	NT	2nd/4th, MDU, Top of a Sequence	High-low 2 or 4, MUD			
Intermediate Jump Overcalls 11-15 6 cd suit	Subseq	Lead of Ace asks for Attitude (0=Enc, 1=Rev, 2=NT Pref, 3=Rev Signify), King asks Reverse count				
Cue-bid=support and values	Other:			Event:		
1nt after two suits bid= other suits				Players: Anna Carr and Margaret Farren		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY	
1nt 15-17	Lead	Vs.Suit	Vs. NT		GENERAL APPROACH AND STYLE	
1nt in 4th position 9-14 points	Ace	Asks Attitude/Odd=Enc and Even=Rev	Asks Attitude/Rev suit Pref		Strong NT, 5 Cd Major, diamond 4, Multi 2D - either weak 2 in major, acol 2 in minor or 20-22	
2nt - Unusual NT *See Note 1	King	asks for Rev Count	Count - KQ10X - instructs p to drop J		Intermediate jump overcall 11-15 6 cd suit, 2nt =20-22 5 cd suit,	
4th seat balancing =10-15 points stopper not guaranteed, system on	Queen	QJ10, Occasionally Qx	QJ10/9+; AQJx+;		Weak jump response to partner's opening bid.	
	Jack	J109X, Occasionally Jx	HJ10+, J10, J109(8)+, Jx		Unassuming cue bids Note 5	
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	1098X, H109X		Inverted minors Note 6	
1 Suit: Intermediate 6 cd major or diamond 11-15	9	H98, 987x,	as Vs Suit		1NT Openings: 15-17	
2 Suit: 1H (opps) 3C=5-5 spades and diamonds	Hi-x	odd number except when leading p's overc				
1S (opps) 3C= 5-5 hearts and diamonds	Lo-x	Even number except when leading p's overc			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Reopening:	SIGNALS IN ORDER OF PRIORITY			Multi 2 diamonds - either weak 2 in major/acol 2 in minor or balanced 20-22		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	Lebensohl - Note 3	
Ghestem Note 1- Cue bid highest and lowest - 2NT lowest suits 3C h	Suit:1st	Odds (ENC) and Even	rev count	Odds (ENC) and Evens	Ghestem	
1M - 2NT Jacoby Note 2	2nd	Reverse Count			Extended Helvic	
	3rd				Weak jump raises in competition	
Jump Cue in Major: Solid minor looking for stop.	NT: 1st	Odds (ENC) and Even	rev count	Odds (ENC) and Evens	1c - 3c overcall = Majors	
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd			3c opening = 5 -5 in black suits 3D opening= 5-5 in red suits up to an opening bid or stronger	
Vs weak - Double for penalties	3rd				3nt = long minor no outside ace	
Vs NT - 2C shows hearts and another suit; 2D shows spades and another	Signals (including Trumps):	Reverse count. Rev suit pref, odds (ENC) and evens			4 level openers pre empt	
2H/2S 5+cd suit	Smith Peter in NT, Lo_Hi by either hand in declarer's first suit ENC our lead.				Bergen Raise - Note 4	
2NT= 5/5 minors					Texas Transfers	
	DOUBLES					
	TAKEOUT DOUBLES(Style;Responses;Reopening)					
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		Reopenin Double 8+				
Over Weak 2s X=12+ points 2nt=16-19 3nt 19+ to play	x of major shows other major,					
Over Weak 3s X=Opt/Penalties; 3NT to play- optional take out; 4C system	2 suits bid x= other suits				SPECIAL FORCING PASS SEQUENCES	
4nt over 3M or 4H = Minors; 4nt over 4S= any 2 suiter	Unassumimg Cue Bid				Pass is forcing in game forcing sequences	
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			Pass is forcing in competition after we have bid game	
Aggressive but decent suits if VUL	Negative/Take out Double to 3S					
	Support Doubles				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
					Most low level doubles are T/O	
					RKC 03/14, 2 no Q, 2+Q, 5NT follow up =specific king ask	
OVER OPPONENTS' TAKE OUT DOUBLE						
New suit= F 1 level, Jumps=Pre empt, 2nt good raise to 3,					Psychics:	
Redbl= 10+ points					Very rare	
1M (x) 2NT =Jacoby						

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C	x	2	3S	Natural or Weak NT or 18-19 bal	1 level; 6+, 1nt 6-9. Jump shift weak, 3nt 12-14; 1c-2c 10+, 1c-3c 5 clubs 5-9points; splinters, cue,	1nt 12-14, 2 way check back over 1nt rebid, 1C - 1x, 1M=54 or 4441. 2NT=18-19 Over Inverted Minor 2nt=min	change of suit forcing for one round, weak jump overcall.
1D		4	3S	11+	1nt denies major, 2c forcing for one round, inverted minor raises,	1nt 12-14, 2 way check back over 1nt rebid, 1D - 1H, 1S=54 or 4441, 2TN=18-19 Over inverted minor	
1H		5	3S	5Hs 11+	1nt=6-10,2c=10+ F1, 2h=6-9,3h=10/11, 4h=5+ cds pre-emptive, cue, splinter in D/M, Jacoby -2NT game going and 4 cd support, 3NT=flat hand with 3cd support, 3c=8-11 4cd support;	1M- 2m- 2nt=11-14 may be unbalanced, 3nt=18/19, 1S- 2H=5 cd suit	
1S		5	3S	5S 11+	normal bidding, cue, splinter, Jacoby	1M- 2m-2nt=11-14 may be unbalanced, 3nt=18/19, 1S- 2H=5 cd suit	
1 NT			15-17	may contain 5 cd major	Puppet stayman, transfers to major and minors	break transfer with 4 cd support in major, 3 minor	
					4C gerber		
2C	x			23+ game force	2d relay	2nt 23-24, 3nt 25/26, 4nt 27/28.	Stayman after 2nt rebid, 3S transfer to a Minor
2 D				Multi 2 D, 6 cd major weak, acol 2 in minor, 20-22 nt flat	2h less than opener, 2nt 14+,	over 2nt, 3c lower range hearts, 3d lower range spades, 3h/3s upper range. 4c/4d acol 2 in minor/3nt 20-22	2d- 3d 6 diamonds weak hand
2H		6		11-15 with 6 hearts	2NT strength asking/3H non forcing,	over 2NT, 3C weak and one honour, 3D weak with two honours, 3H upper range one honour, 3S upper range two	
						new suit forcing promises 5	
2S		6		11-15 with 6 spades	2NT strenght asking/3S non forcing	over 2NT, 3C weak and one honour, 3D weak with two honours, 3H upper range one honour, 3S upper range two	
2 NT				20-22 5 cd suit	3C asks 5 cd		
3 C		5-5		5 -5 Black Suits Up to opening points			
3 D		5-5 red suits		5- 5 Red Suits Up to Opening Points			
3 H		7		Pre empt			
3 s		7		Pre empt			
3 NT		7=		Gambling no trump, 7+ cards, no outside ace,solid suit A,K,Q	4C pass or correct, 4D =ask short, 4h/s to play		High Level Bidding
4 c		7+		Preemptive non vul could be less	4nt asking aces,		DOPI, ROPI, 0314
4 d		7+		Pre empt			Gerber over nt
4H		6+		Pre-empt, stronger when vul, 3rd/4th in hand cut out bid			Splinter 3rd level
4S		6+		Pre-empt, stronger when vul, 3rd/4th in hand cut out bid			Exclusion Key Card
4NT				Asking specific aces,	5c = 0, 5d=ace diamonds etc		KeyCard- 4nt
5C		8+		preemptive non vul could be less			Minorwood
5 D		8+		Preemptive non vul could be less			Cue bidding
5 H		8+		Asking for ace and king of trump			
5S		8+		Asking for ace and king of trump			
5NT				Looking for two aces			

Note #	Description
Note 1 Ghestem	Bid of Opps Suit Highest and Lowest Suits 5-5 Bid of 2NT after opps opener shows two lowest unbid suits 5-5 Bid of 3Clubs after 1C opener by opps shows two highest unbid suits Bid of 3Diamonds after 1D opener by opps shows two highest unbid suits
Note 2 Jacoby 2NT	1M - 2NT = forcing to game - 4 Cd support - balanced no singleton Answers to 2NT - 3C/D/Other Major = singleton 3M = 17+ points biggest hand 4M = weakest bid 12-14 points 3NT = 15/16 points 4C/D/other M shows second 5 card suit
Note 3 Lebensohl	After interference over partner's strong NT Bid of 2NT demands 3C -any bid below opps bid is weak with 5cd suit Bid of opps major promises other major, points for game and no stop Bid of opps suit after 2NT shows stop and other major and points for game. Bid of 3nt over opps bid show points for game and no stop Over opps bid showing two suits - bid of one opps suit shows stop and forcing.
Note 4 Bergen Raises	1M - 3C = 4 cd support 8-11 points 1M - 3D/other M = singleton in suit agreeing opening major
Note 5 Unassuming Cue Bid	After P's overcall bid of opps suits asks strength of overcall
Note 6 Inverted Minors	1 minor - 2 minor shows 10+ points 5+ card support 1 minor - 3 minors - up to 9 points - 5+ cd support